

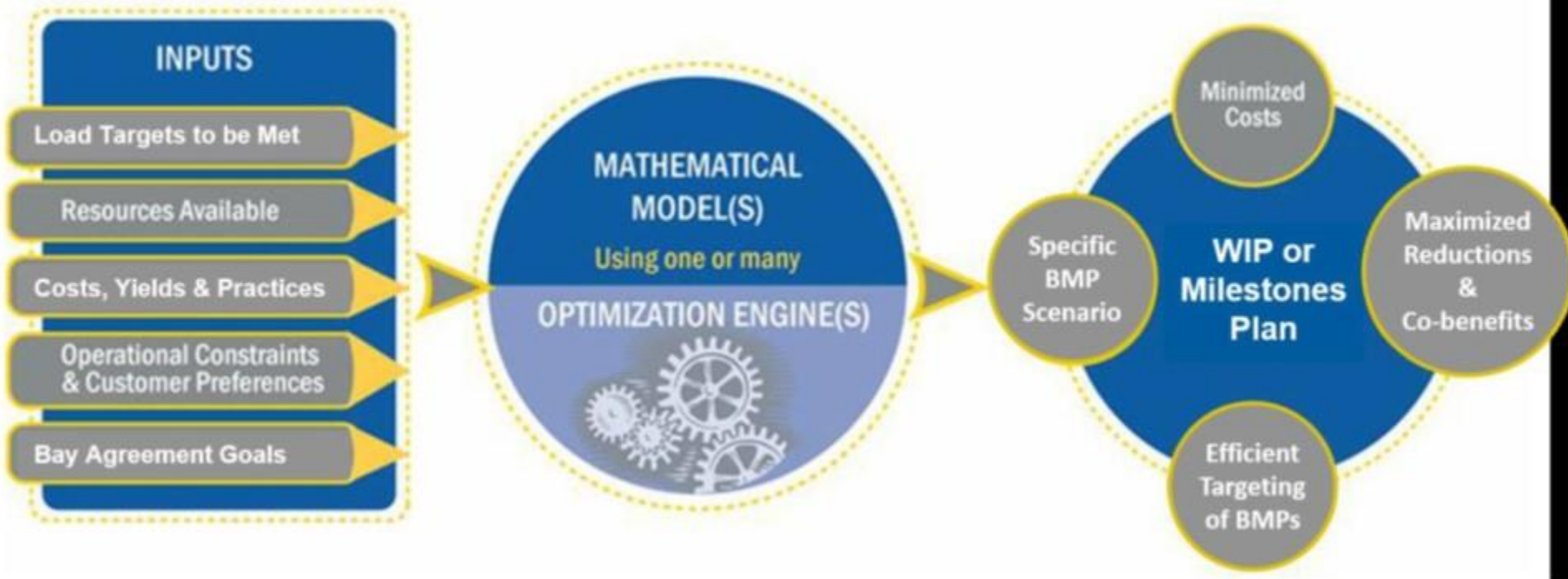
CBP Model

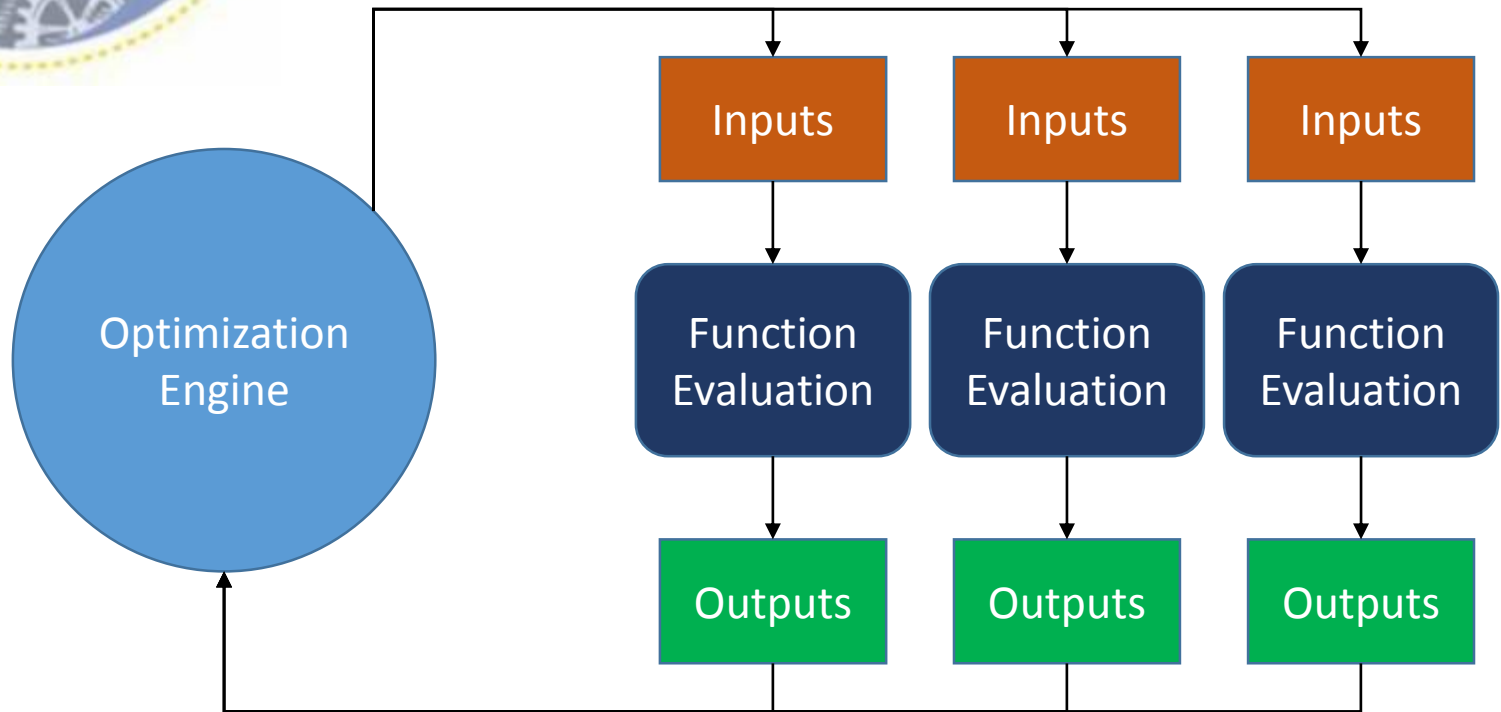
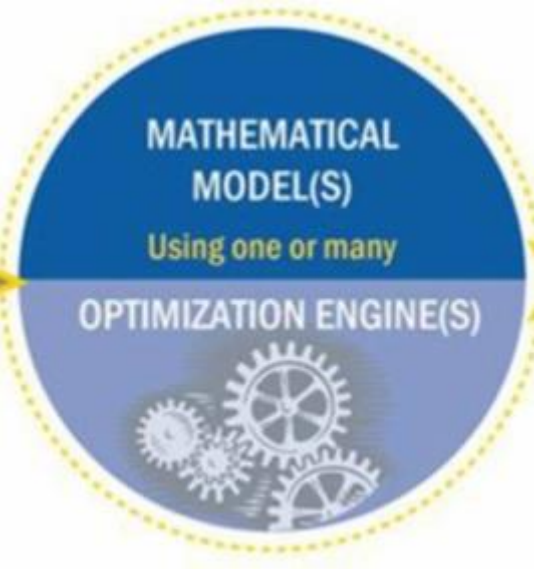
“the function evaluation”

Optimization Workshop

Gary Shenk

2/17/16





Load for a land use in a segment =

Average Load + Δ Inputs * Sensitivity

*

Land Use Acres

*

BMPs

*

Land to Water

*

Stream Delivery

*

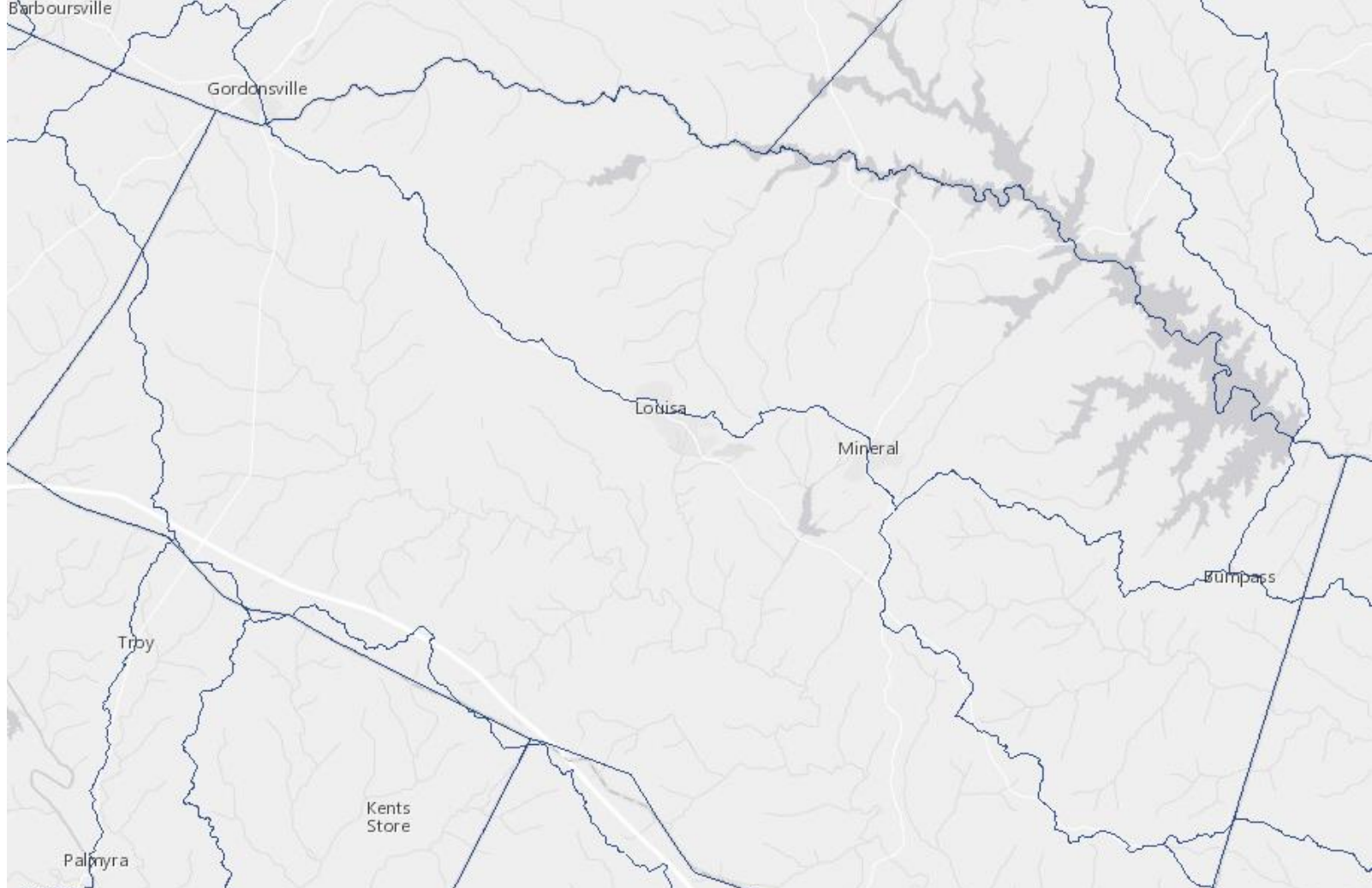
River Delivery

Direct Loads



Counties





Land-River Segments

Average 10 per county

Land uses - 45

Agriculture	Developed			Natural
	Non-Regulated	MS4	CSS	
Ag Open Space	Non-Regulated Roads	MS4 Roads	CSS Roads	Disturbed Forest
Full Season Soybeans	Non-Regulated Buildings and Other	MS4 Buildings and Other	CSS Buildings and Other	Harvested Forest
Grain with Manure	Non-Regulated Tree Canopy over Impervious	MS4 Tree Canopy over Impervious	CSS Tree Canopy over Impervious	Forest
Grain without Manure	Non-Regulated Tree Canopy over Herbaceous	MS4 Tree Canopy over Scrub Shrub	CSS Tree Canopy over Scrub Shrub	Palustrine Forested Wetland
Legume Hay	Non-Regulated Turf Grass	MS4 Tree Canopy over Herbaceous	CSS Tree Canopy over Herbaceous	Palustrine Scrub-Shrub Wetland
Silage with Manure		MS4 Turf Grass	CSS Turf Grass	Palustrine Emergent Wetland
Silage without Manure		MS4 Construction	CSS Construction	Open Space
Small Grains and Grains				Water
Small Grains and Soybeans				Non-Regulated Tree Canopy over Scrub Shrub
Specialty Crop High				
Specialty Crop Low				
Other Agronomic Crops				
Other Hay				
Pasture				
Farmstead				
Permitted Feeding Space				
Non-Permitted Feeding Space				

Load for a land use in a segment =

Average Load + Δ Inputs * Sensitivity

*

Land Use Acres

*

BMPs

*

Land to Water

*

Stream Delivery

*

River Delivery

450 times

Direct Loads



Load for a land use in a segment =

Average Load

Sensitivity

*

*

*

Land to Water

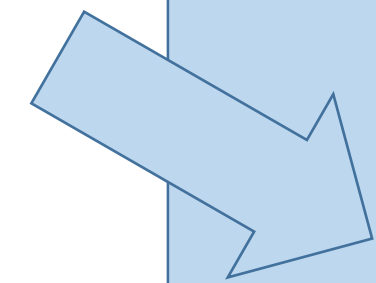
*

Stream Delivery

*

River Delivery

Look up tables



Load for a land use in a segment =

Δ Inputs

*

Land Use Acres

*

BMPs

*

*

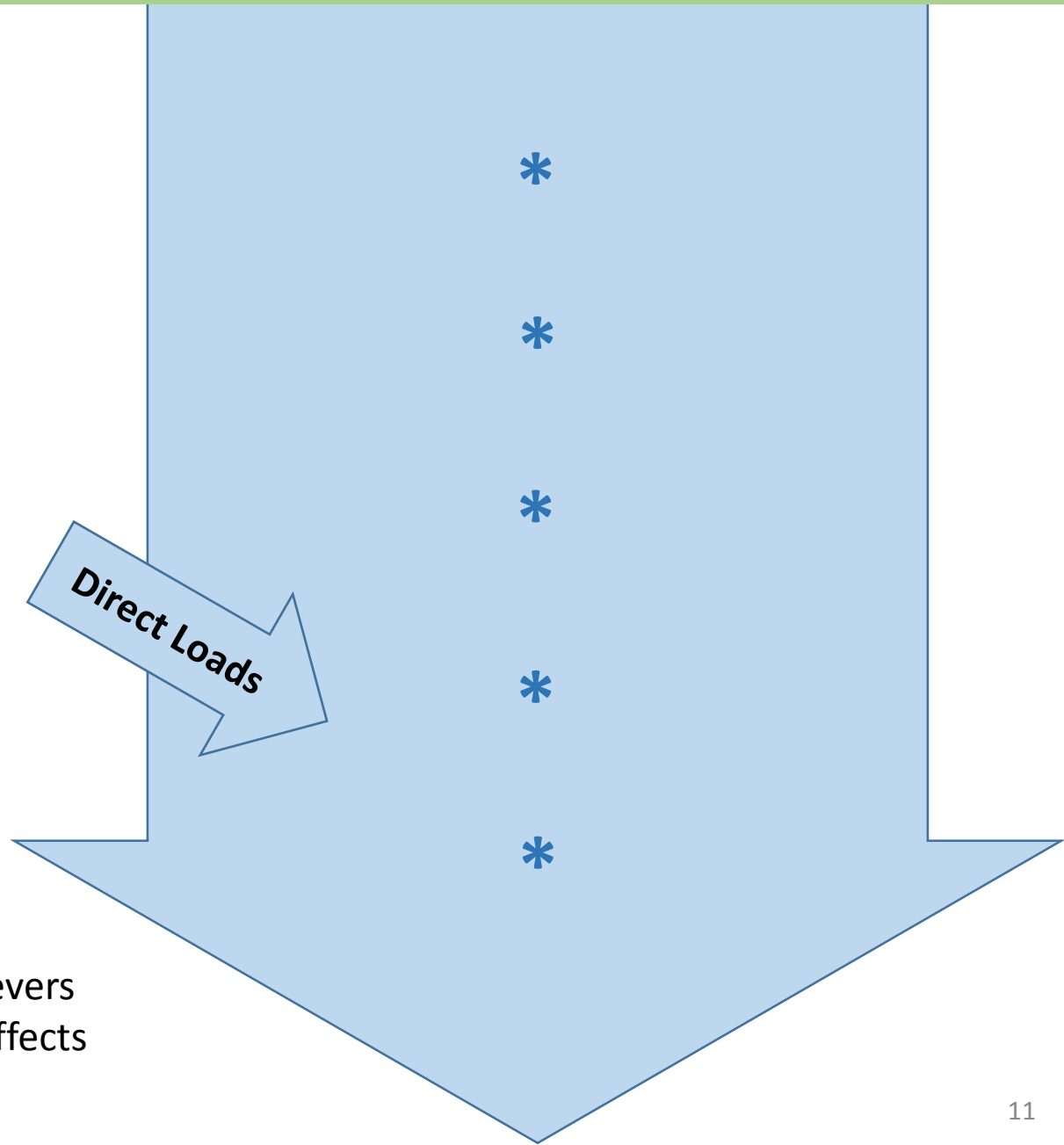
*

Direct Loads

Policy Levers



Load for a land use in a segment =



Policy Levers
Linear effects

Load for a land use in a segment =

Δ Inputs

*

Land Use Acres

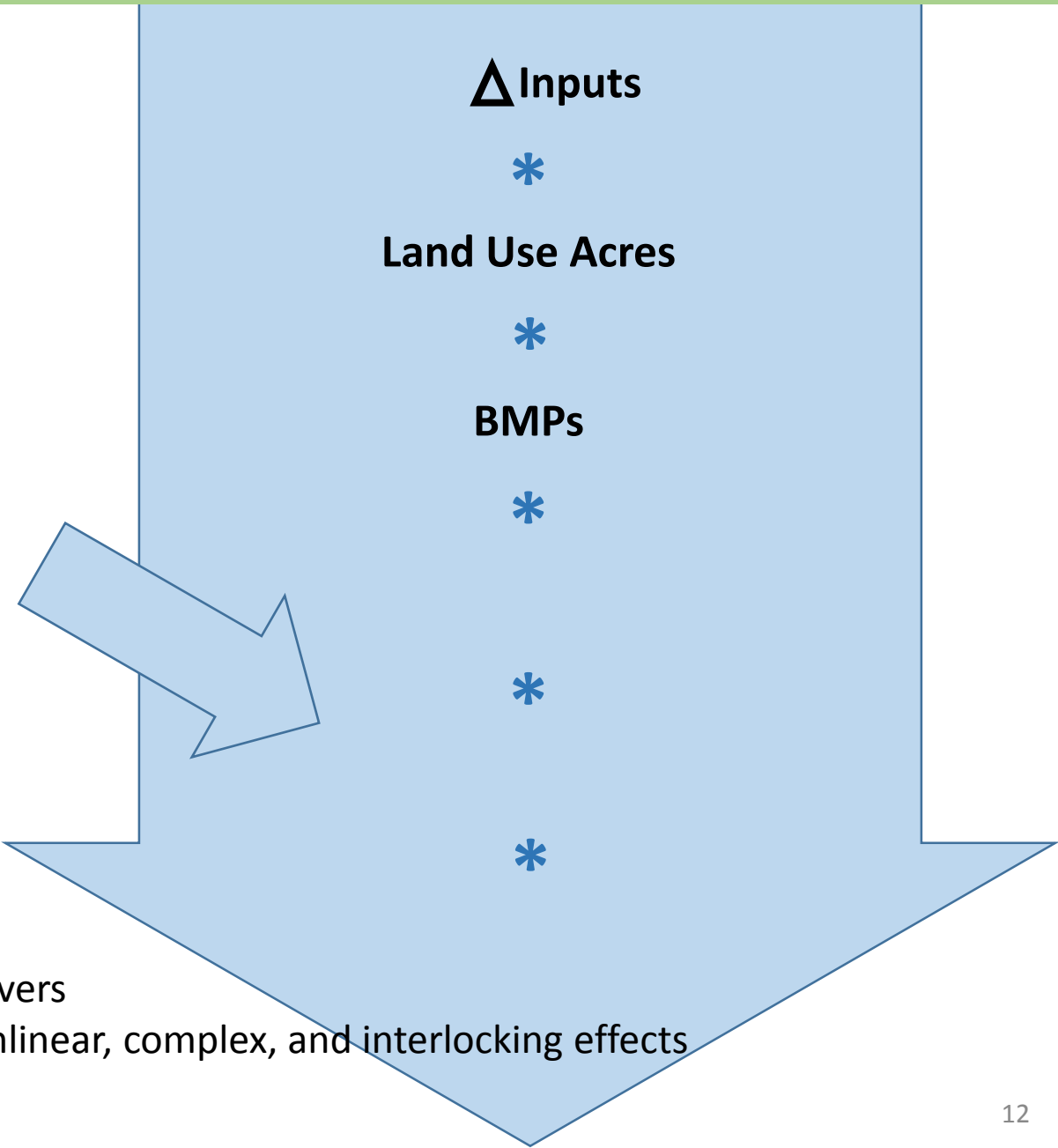
*

BMPs

*

*

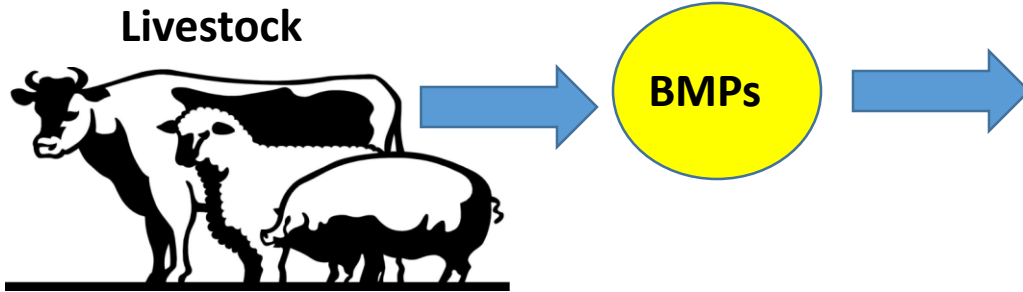
*



Policy Levers
With nonlinear, complex, and interlocking effects



Change in Inputs



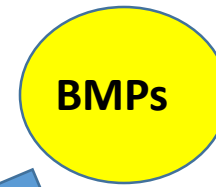
Manure storage practice



Pasture



Crops



Fertilizer

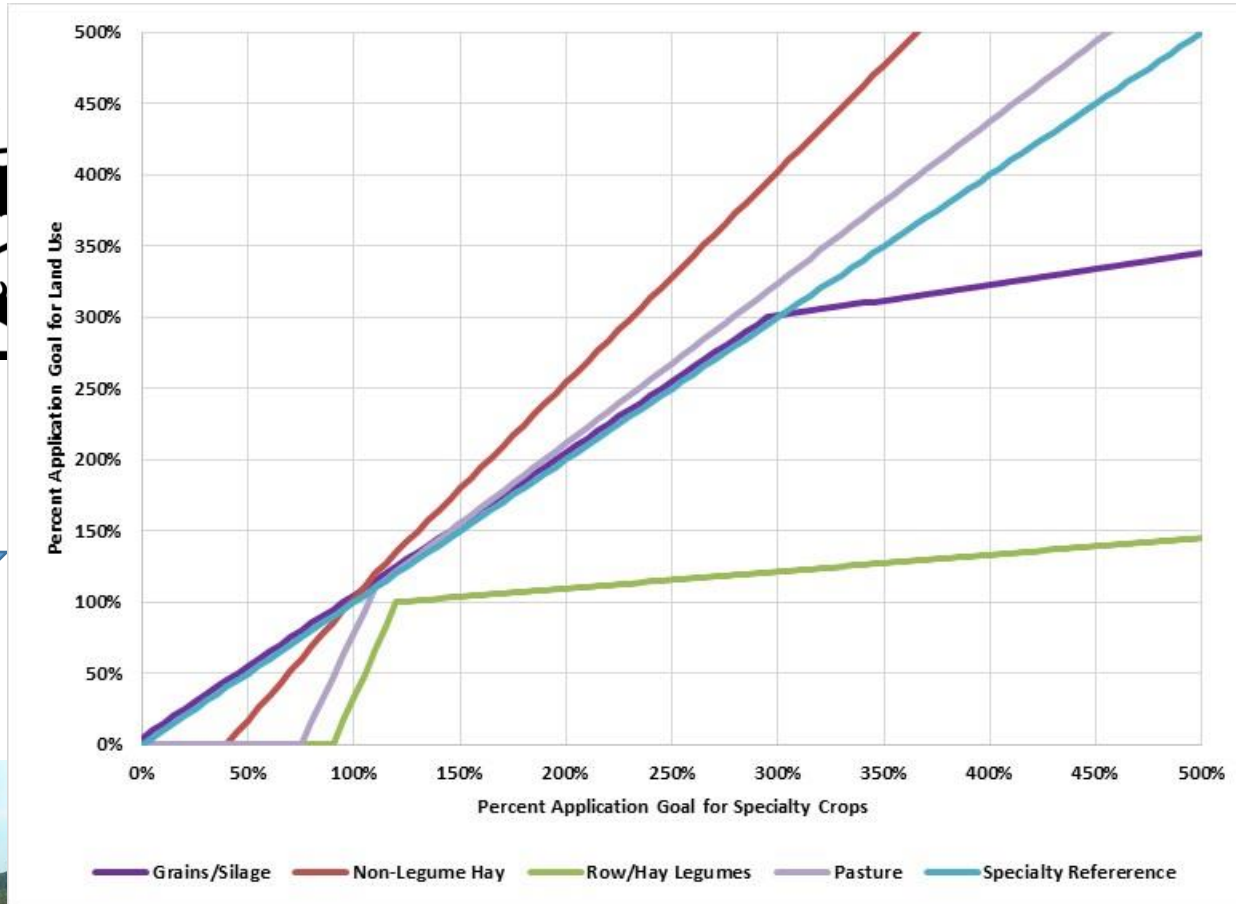


Change in Inputs

Manure storage practice



Pasture

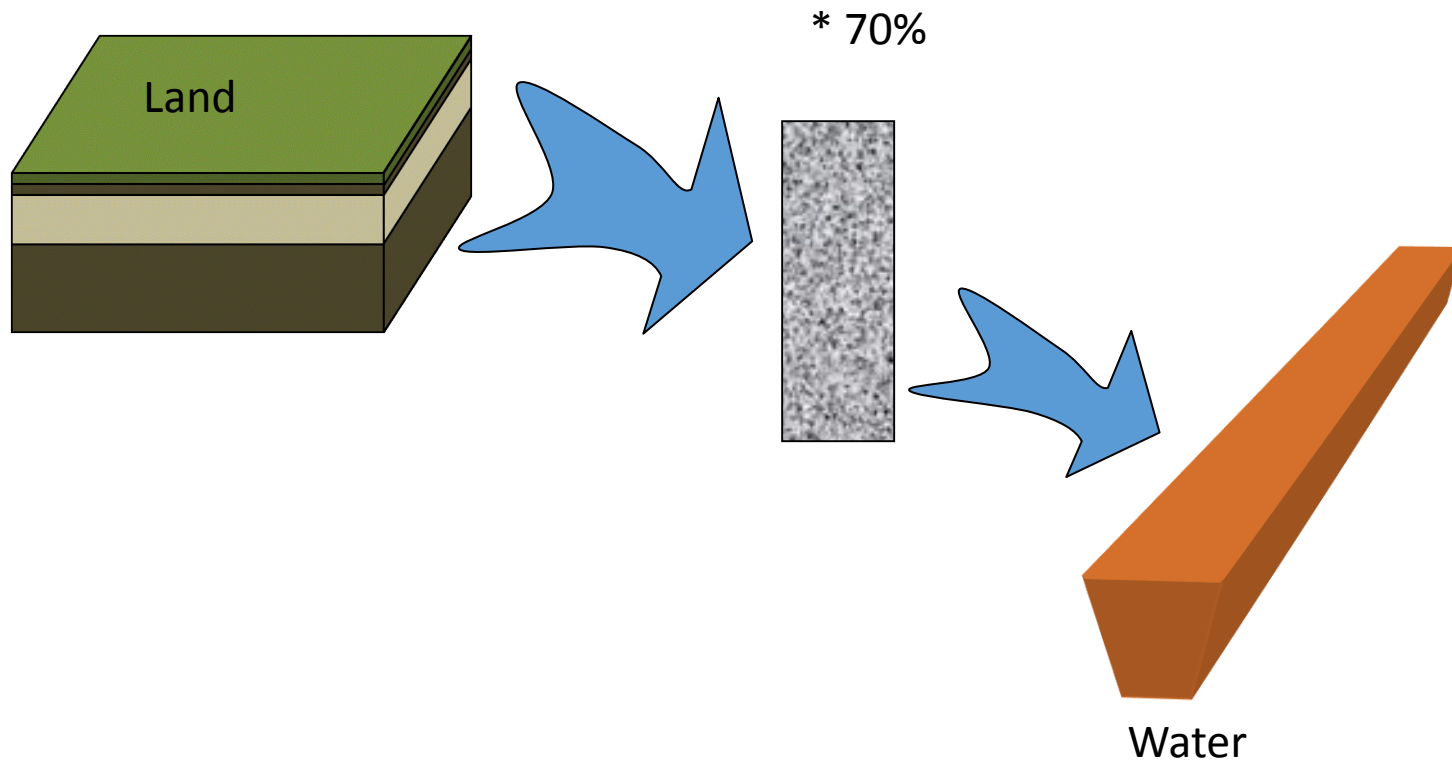


rtilizer

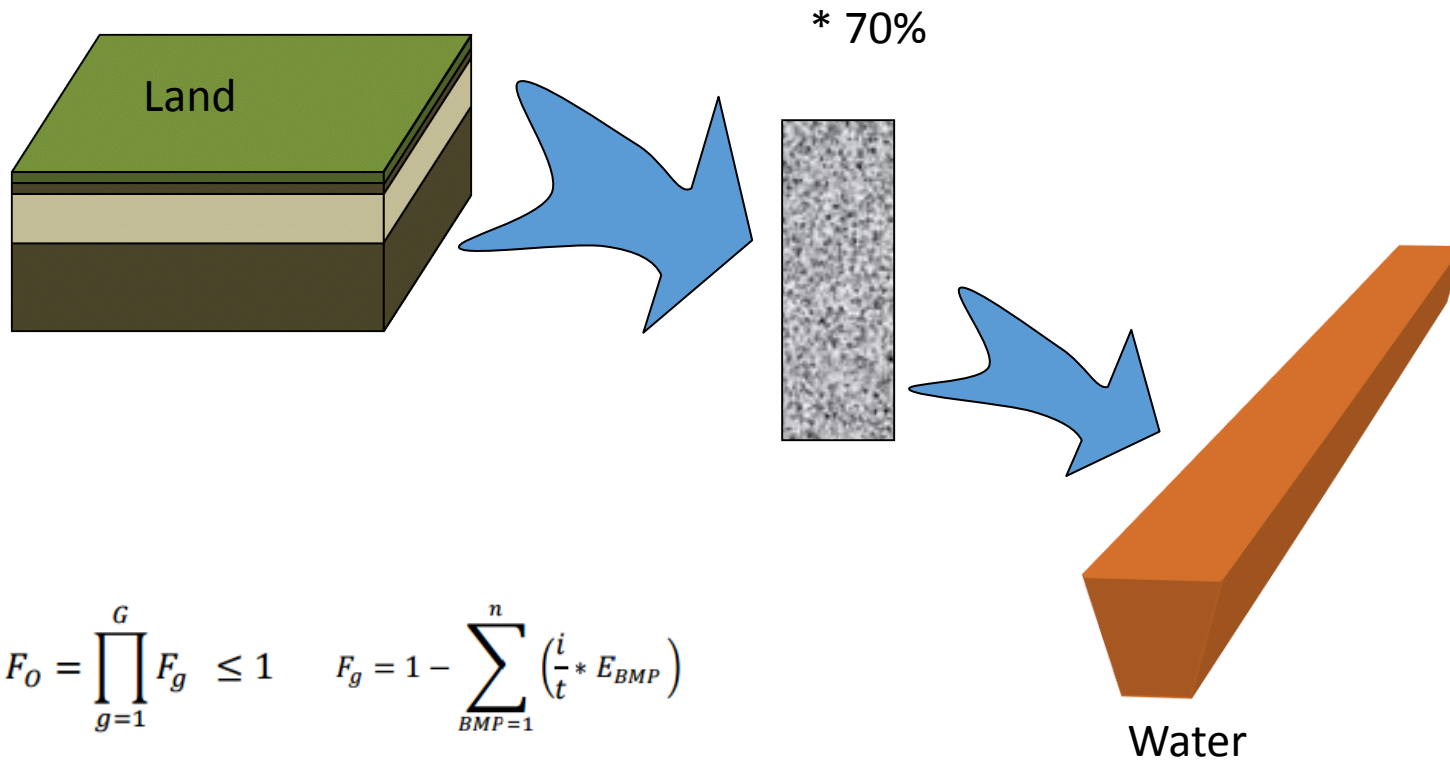


Image Credits
https://utextension.tennessee.edu/lincoln/4-H/Pages/Livestock-Skillathons-%28Beef_Sheep-and-Swine%29.aspx
[Rebelwoodsrancho.com](http://rebelwoodsrancho.com)
[Seaburst.com](http://seaburst.com)
<http://pubs.ext.vt.edu/442/442-308/442-308.html>

BMPs



BMPs



$$F_O = \prod_{g=1}^G F_g \leq 1 \quad F_g = 1 - \sum_{BMP=1}^n \left(\frac{i}{t} * E_{BMP} \right)$$

But BMPs nonlinearly related to implementation

BMPs

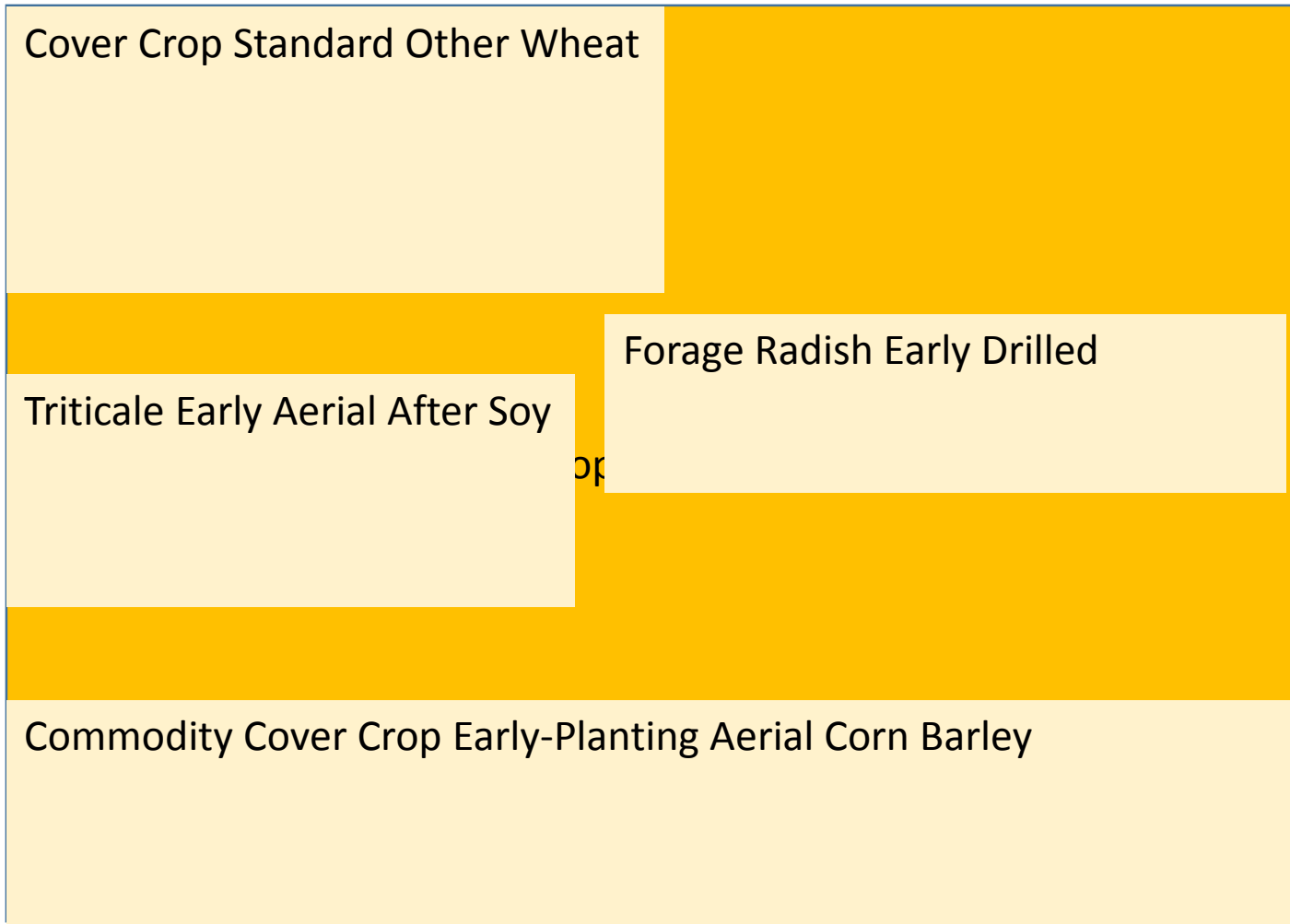


Crop land use

BMPs

Linear

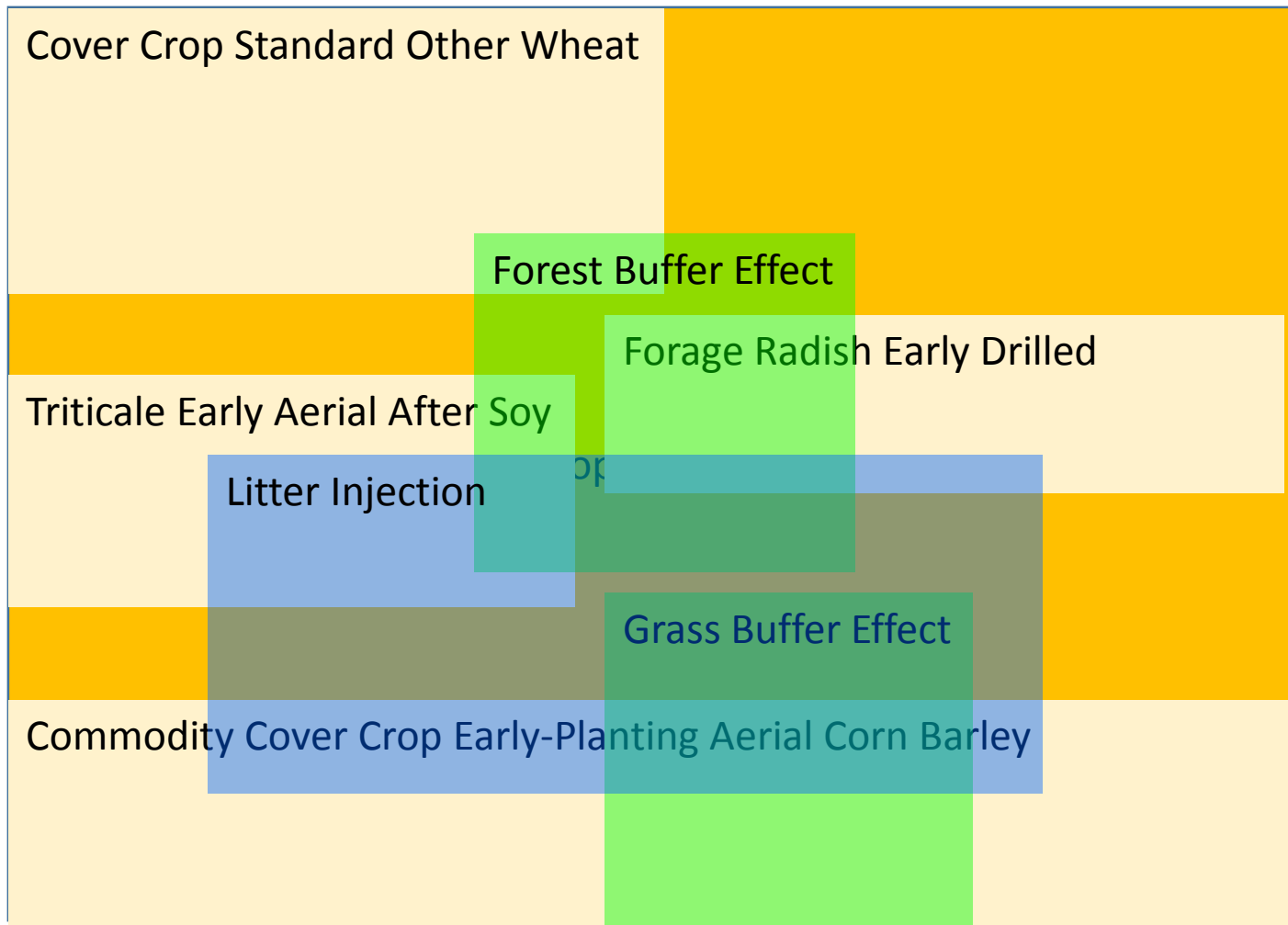
$$F_g = 1 - \sum_{BMP=1}^n \left(\frac{i}{t} * E_{BMP} \right)$$



BMPs

Non-Linear

$$F_o = \prod_{g=1}^G F_g \leq 1$$



Number of BMPs by Land Use

LoadSource	BMPs	LoadSource	BMPs	LoadSource	BMPs
Ag Open Space	20	Permitted Feeding Space	12	CSS Roads	36
Full Season Soybeans	137	Non-Permitted Feeding Space	12	CSS Buildings and Other	36
Grain with Manure	137	Non-Regulated Roads	35	CSS Tree Canopy over Impervious	36
Grain without Manure	125	Non-Regulated Buildings and Other	35	CSS Tree Canopy over Turfgrass	42
Legume Hay	40	Non-Regulated Tree Canopy over Impervious	35	CSS Tree Canopy over Scrub Shrub	7
Silage with Manure	137	Non-Regulated Tree Canopy over Turfgrass	41	CSS Turf Grass	42
Silage without Manure	125	Non-Regulated Tree Canopy over Scrub Shrub	8	CSS Construction	3
Small Grains and Grains	137	Non-Regulated Turf Grass	41	Abandoned Mines	9
Small Grains and Soybeans	137	MS4 Roads	35	Active Mines	9
Specialty Crop High	135	MS4 Buildings and Other	35	Disturbed Forest	8
Specialty Crop Low	135	MS4 Tree Canopy over Impervious	35	Harvested Forest	9
Other Agronomic Crops	137	MS4 Tree Canopy over Turfgrass	41	True Forest	8
Other Hay	40	MS4 Tree Canopy over Scrub Shrub	6	Open Space	9
Pasture	47	MS4 Turf Grass	41	Septic	7
Riparian Pasture Deposition	10	MS4 Construction	3	Total	2175

Land Use



Land Use



Seemingly straightforward

Land Use



Seemingly straightforward, but
Same manure on less land
Same BMPs on less land

Land Use



Seemingly straightforward, but
Same manure on less land
Same BMPs on less land
Additional BMPs

Load for a land use in a segment =

Δ Inputs

*

Land Use Acres

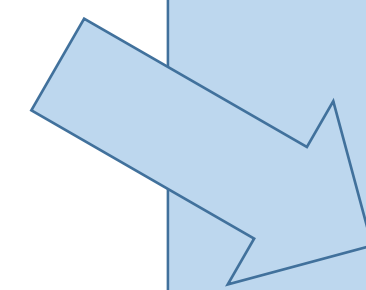
*

BMPs

*

*

*



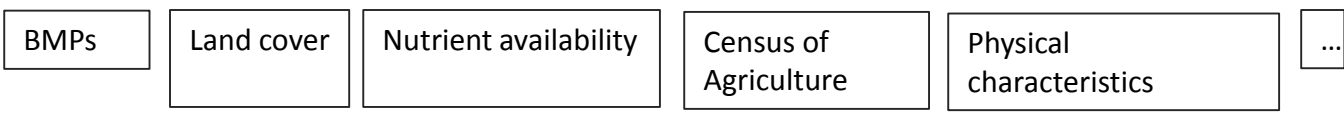
Can we make a simpler model?

These factors will change every other year

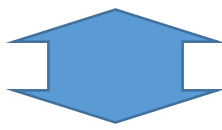
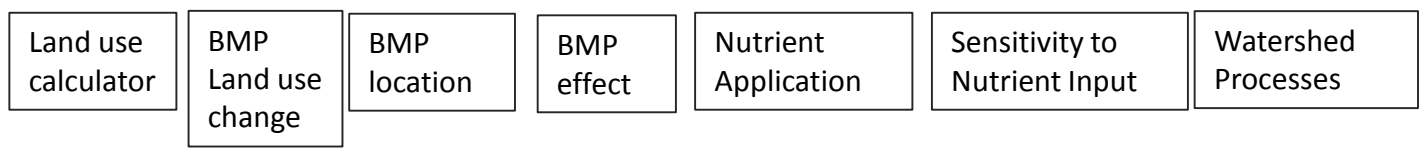
Nonlinear effects are important



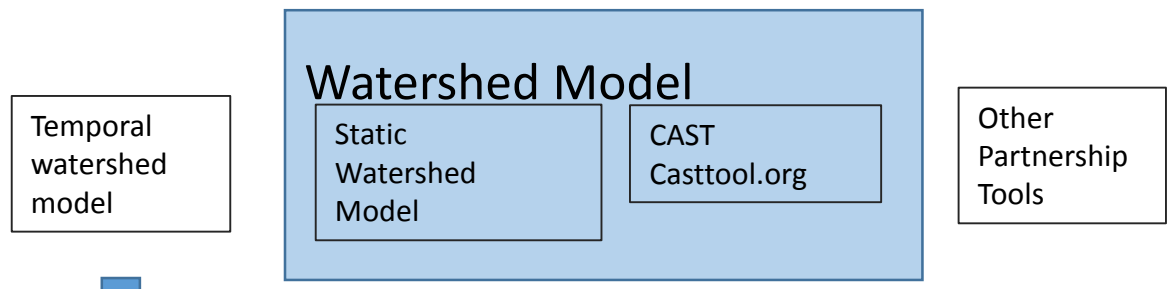
Data



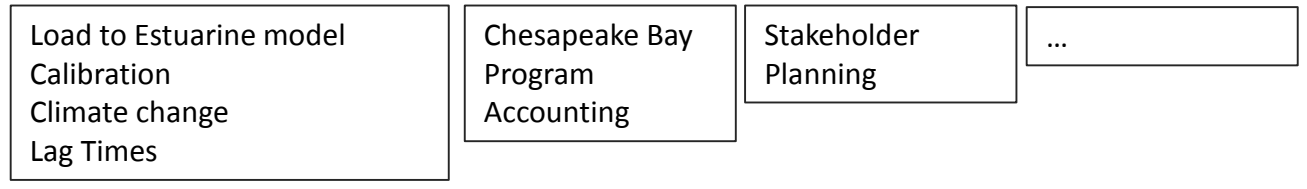
Logic Engines



Tools



Products



Data

BMPs

Land cover

Nutrient availability

Census of
Agriculture

Physical
characteristics

...

Logic Engines

Land use
calculator

BMP
Land use
change

BMP
location

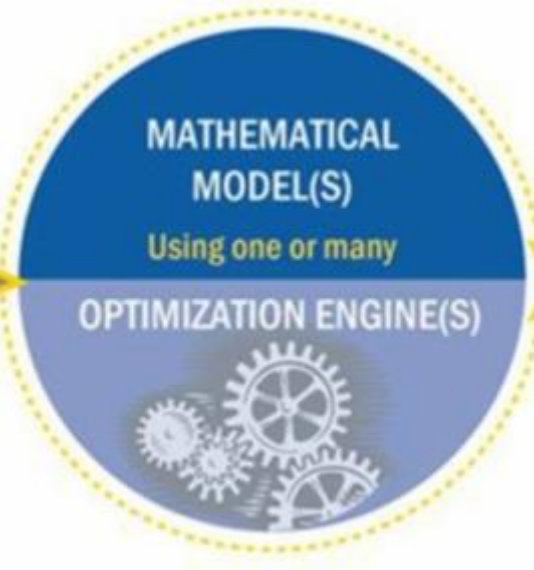
BMP
effect

Nutrient
Application

Sensitivity to
Nutrient Input

Watershed
Processes

Function evaluation should take ~10-30 seconds
Scalable implementation



About 23000 Specifications per County
10 LR segments
X
(45 land uses +
2200 BMPs +
A few Point sources)

